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//fan_new2
//9.5.16
//Credit Arduino Playground author for temp102 routine
//Otherwise developed by Julian Rogers
//This is a controller for an under-radiator fan unit.
//The system has a room temperature sensor which works as a thermostat.
//A temperature sensor on the radiator turns off the fan when the radiator is cold.
//Two thermostatic temperatures can be preset by potentiometers inside the unit's case.
//A switch selects either or turns off the fans.

const int waterMin = 320; // min water temp for fans to operate
const byte apinHigh = 1; //analog pin for high temp preset
const byte apinLow = 0; // analog pin for low temp preset
const byte pwmPin = 3; // pwm pin drives fan motors
const byte swPin1 = 8; // sets high temp
const byte swPin2 = 9; // sets low temp
float timing = 60000; // time fans on before temp sensors & switch checked
int setTemp; // value of thermostatic temp from preset pots
byte pos; //switch position: 0 = off, 1 = low, 2 = high

#include <Wire.h>
#define TMP102_I2C_ADDRESS1 0x48 // I2C address TMP102 A0 to GND (0x48 = 72 = 1001000 for GND, 73 for vcc)
#define TMP102_I2C_ADDRESS2 0x49 // I2C address TMP102 A0 to vcc (0x48 = 72 = 1001000 for GND, 73 for vcc)

void setup() {
  pinMode(pwmPin, OUTPUT);
  pinMode(swPin1, INPUT_PULLUP); //for the temperature selection switch
  pinMode(swPin2, INPUT_PULLUP); //ditto
  analogWrite(pwmPin, 0);
  Serial.begin(9600);
  Wire.begin();
}

////////////////////////////////////
// function to read temperature
int getTemp102(byte tmp102Add) {
  byte firstbyte, secondbyte; //these are the bytes we read from the TMP102 temperature registers
  int val; /* an int is capable of storing two bytes, this is where we "chuck" the two bytes together. */

  float convertedtemp; /* We then need to multiply our two bytes by a scaling factor, mentioned in the datasheet.
  */

  //float correctedtemp;
  // The sensor overreads? I don't think it does!

  /* Reset the register pointer (by default it is ready to read temperatures)
  You can alter it to a writeable register and alter some of the configuration -
  the sensor is capable of alerting you if the temperature is above or below a specified threshold. */

  Wire.beginTransmission(tmp102Add); // start talking to sensor
  Wire.write(0x00);
  Wire.endTransmission();
  Wire.requestFrom(tmp102Add, 2);
  Wire.endTransmission();

  firstbyte = (Wire.read());
  /*read the TMP102 datasheet - here we read one byte from
  each of the temperature registers on the TMP102*/
  secondbyte = (Wire.read());
  /*The first byte contains the most significant bits, and
  the second the less significant */
  val = firstbyte;
  if ((firstbyte & 0x80) > 0) {
    val |= 0x0F00;
  }
  val <<= 4;
  /* MSB */
  val |= (secondbyte >> 4);
  // LSB is 0Red into the second 4 bits of our byte.

  convertedtemp = val*0.625; // temp x 10

  int temp = (int)convertedtemp;
  return temp;
}

////////////////////////////////////

void loop() {
  // get preset temp values
  int tmp1 = analogRead(apinHigh);
  int tmp2 = analogRead(apinLow);

  //map to range 16 - 24 deg c.
  tmp1 = map(tmp1,0,1023,160,240);
  tmp2 = map(tmp2,0,1023,160,240);
  Serial.print("high set temp ");
  Serial.println(tmp1);
  Serial.print("low set temp ");
  Serial.println(tmp2);
}

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//read temp sensors
int airTemp = getTemp102(TMP102_I2C_ADDRESS2);
int radTemp = getTemp102(TMP102_I2C_ADDRESS1);
Serial.print("rad temp ");
Serial.println(radTemp);
if(radTemp == 0){
  radTemp = waterMin;
  Serial.println("rad sensor problem! ");
}

Serial.print("air temp ");
Serial.println(airTemp);
if(airTemp == 0){
  airTemp = tmp1;
  Serial.println("air sensor problem! ");
}

// check switch position
if(digitalRead(swPin1) == LOW){
  setTemp = tmp1;
  pos = 2;
}
if(digitalRead(swPin2) == LOW){
  setTemp = tmp2;
  pos = 1;
}
if(digitalRead(swPin1) == HIGH && digitalRead(swPin2) == HIGH){
  pos = 0;
}
Serial.print("switch: (0 is off, 1 is low, 2 is high) ");
Serial.println(pos);

//if (pos && airTemp < setTemp){
if (pos && airTemp <= setTemp && radTemp >= waterMin){

  // ramp up the fan speed gradually - this prevents vibrations setting in from cheap fans.
  for(int i = 220; i < 256; i++){

    analogWrite(pwmPin, i);
    delay(200);
  }

  delay(timing); //wait for about a minute before the next cycle of temp measurement etc
}

analogWrite(pwmPin, 0); // turn off the fans briefly to kill any undue vibration

delay(1000);
}

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